

# Architecture

## Welcome to AccessArt: Architecture



Architecture is the process of designing and constructing buildings and other structures. From imagining a concept to physical realisation, an architect's role is to understand how people will 'experience' a space.

Captivate imaginations by allowing learners to consider how building and structure designs can influence their environment, and create maquettes and models to explore endless exciting possibilities.

Enjoy these resources, which can be adapted for all ages and all settings.

**Dip Your Toes Into Architecture!**

**Explore these sample resources to help introduce architecture to your learners.**

**Be an architect**



**ink and foam board architecture**



**Anglo Saxon houses**



## Explore Architects

Find out about the role of an architect and explore a variety of architecture

## THINKING ABOUT ARCHITECTURE



## Hundertwasser



## **Drawing Source Material: Exploring Architecture**



**Pedagogy...**

**Thinking about making...**

**making is hard**



## Design Through Making



## Explore Building Materials

Explore a range of great materials used for building models

## EXPLORE FOAMBOARD



**EXPLORE CARDBOARD**





**EXPLORE Wood**



**[See All AccessArt Architecture Resources](#)**