Design and Build: An Electric Wooden Bike

<u>Lluis</u> shares how and why he designed and built an electric wooden bike.

Instagram: lluisthewoodworker

In the Studio with AccessArt: Creative Zoom Sessions for Members

A fabulous session-just the right length and so clear and inspiring-I know what I will be spending my day doing tomorrow.

It really was the perfect CPD, a combination of excellent modelling, an opportunity to have a go ourselves and excellent signposting of how to use the skill. The decision to make these sessions 30 minutes is also a fabulous idea. As well as being a brilliant addition to my subject leadership it was also such a welcome relief to do something so enjoyable in these trying times!

AccessArt is excited to announce we will be starting a series of creative drop-in zoom sessions for AccessArt members, to help bring AccessArt ideas to life! Find out more below about how you can use these sessions, and <u>find a list of dates and themes here</u>.

These sessions are recorded and available for members to access after the event. We also create resource pages from the content/themes explored. Find the resources and recordings of past events here.



In the Studio with AccessArt

AccessArt runs an ongoing programme of drop-in creative zoom sessions for AccessArt members. Sessions will:

Aim to bring to life through practical demonstration a particular skill, process or idea

- Last just 20 to 30 minutes, making it easy for you to fit into your day and absorb new ideas
- Link to an <u>AccessArt resource</u> so that you can then share the idea with your audience (learners of all ages)
- -Members will be able to access the event from a link posted on the events page near the time of the session, (the webpage will be behind the membership wall). Simply login as a full AccessArt member and join the zoom.
- -Watch or Participate: Before each session we will let you know what materials you need to try the activity. You can watch the demonstration and hear the ideas and processes brought to life, or you can have a go along side it's up to you. There will be time for questions after each activity and we will share how you can use that activity in a variety of contexts.

The sessions are aimed at:

Teachers, facilitators, educators of all ages
use the sessions to develop your own
personal creativity or as short CPD to
develop your teaching skills and

understanding

- Learners aged 16 upwards use the sessions to develop your own creativity
- Parents of children of all ages

Browse our timetable of up and coming sessions and join us wherever you live. Attendance is open to <u>full AccessArt members</u>. All times are GMT.

Questions? email info@accessart.org.uk

A Sketchbook Pathway: Anglo Saxon Architecture

A Sketchbook Pathway Step 5: Keep The Sketchbook Handy

A Sketchbook Pathway Step 4: Celebrate Individual Journey & Personal Discovery

A Sketchbook Pathway 3: Let Go Of Expectations & Let Things Collide

Sketchbook Pathway Step 2: Energy of the Group

A Sketchbook Pathway Step 1: Open Out & Give Permission

Key Sketchbook Concepts

What Are Sketchbooks & What Can They Offer Us?

The Sketchbook Journey

The AccessArt Sketchbook Journey is a series of resources designed to help teachers, pupils and learners of all ages navigate their way towards a greater understanding and experience of how sketchbooks can develop our creativity. Paula Briggs, Co-founder and Director of AccessArt explains the thinking behind the project.



AccessArt has been an advocate of the use of sketchbooks as a tool to nurture creativity for many years. Our aim is to enable as many teachers and facilitators as possible (including non-specialist teachers) to feel able to explore the use of sketchbooks with their pupils.

For over 20 years AccessArt has been asking the question:

What kind of mechanisms do artists use to enable their creativity to flourish?

The answers to that question contain clues; clues that might suggest to us new ways we can enable creativity in children and teenagers.

One of the ways many adults develop their creativity is through the use of sketchbooks, and

we see that in schools where sketchbook use thrives, creativity thrives too.

The AccessArt Sketchbook Journey aims to share sketchbook knowledge and experience through the following steps:

Step 1: Understand. What is a sketchbook? What happen's inside a sketchbook? Let's lift the lid and better understand the potential.

Step 2: Practice & Explore. Make time for sketchbooks and exploresketchbook activities. Experience what a sketchbook journey might look like.

Step 3: Reflect & Discuss. Use sketchbooks as an opportunity to understand more about our creativity, and as a tool for sharing the creativity journey.

Step 4: See Sketchbooks in Action. Be inspired by the sketchbooks of artists, teachers and children.

Throughout all the above stages, the journey for teachers is simple:

We give permission. We show pupils what sketchbooks can be in the widest sense, and we give permission for pupils to embrace that potential in an aspirational way.

We create opportunity for pupils to practice sketchbook skills and explore exciting projects

We nurture ownership, by reminding pupils that they can take control of their journey in and through their sketchbooks.



Making Spaces & Places in a Sketchbook

Making a Simple Folded

Sketchbook

Making a Hole Punch Sketchbook

Making a Backwards Sketchbook

Making Time for Sketchbooks in Schools

Messages From Creative Adults: How Does Creativity Make You Feel?

Messages From Creative Adults: Our Advice To You

Messages From Creative Adults: Art School Experience

Messages From Creative Adults: What Does Creativity Mean To You?