

What is a Sketchbook?

In this resource, we break down the key characteristics of what makes a sketchbook, who it belongs to, the benefits of keeping one and starting points for the kinds of exploration that can take place in a sketchbook.

The animation below is a great way to introduce learners to sketchbooks and open up their understanding as they begin developing their own sketchbook practice. This resource is perfect for ages 10 and upwards.

[Please log in](#) below as a member to access the video.



	Please log in here to access full content.	
Username		<input type="text"/>
Password		<input type="password"/>
	<input type="button" value="Login"/>	<input checked="" type="checkbox"/> Remember me
	Forgot Password	

To access all content, I would like to join as...

An Individual



Creative practitioners, educators, teachers, parents, learners...

From £3.50

An Organisation...

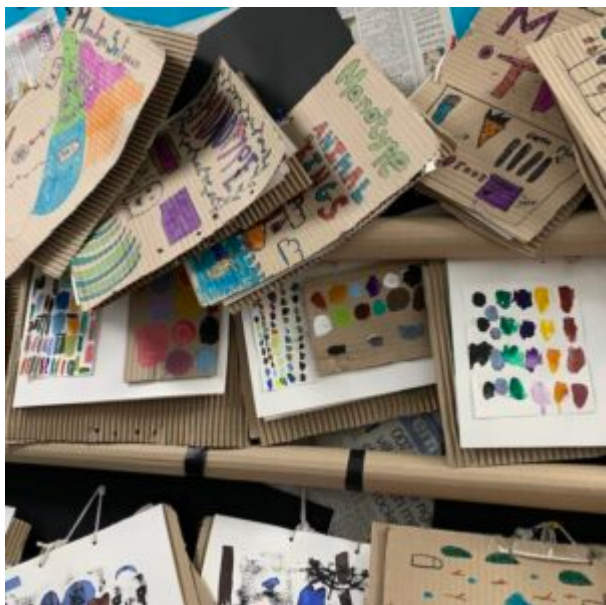


Schools, Colleges, Arts Organisations: Single and Multi-Users
From £42

AccessArt is a UK Charity and we believe everyone has the right to be creative. AccessArt provides inspiration to help us all reach our creative potential.

Making a Cardboard Sketchbook

See This Resource Used in Schools



“Acts of Kindness” Workshop

Collage: Deconstructing, Reconstructing and Abstracting

What We Like About This Resource...

“I really like how this playful resource helps us to make a creative response inspired by a stimulus, ensuring that the stimulus is only an entry point into an outcome that will look totally different. Exploring the themes of colour, texture and composition through the lens of different artists also helps us see how we can interpret (and re-interpret) colours and materials in a meaningful way. Viewfinders and collage are also great tools for those who experience ‘fear of the white page’ and will allow learners to make conscious creative decisions as they go.” – Tobi, AccessArt

You May Also Like

Adapting AccessArt: Colour and

Composition



Cut Paper Collage Still Life



Cooking with collage

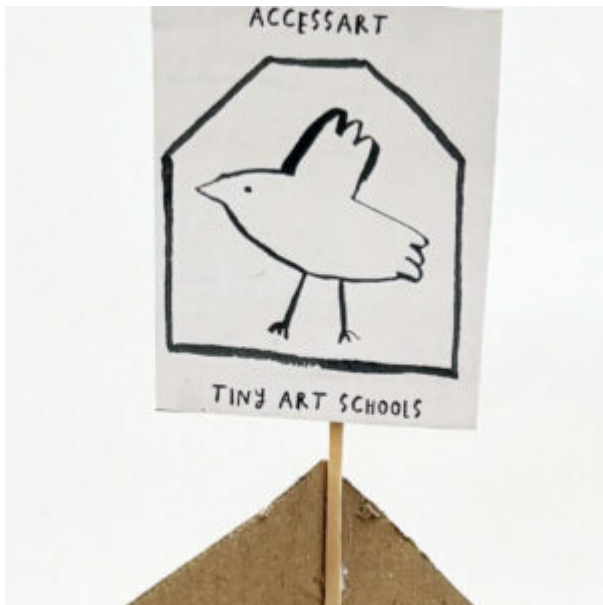


Tiny Art Schools: The Little Makery

Tiny Art Schools: Creative Days

You May Also Like...

The AccessArt Tiny Art School Movement



Tiny Art Schools: The Little Makery



Tiny Art Schools: Art School Ilkley



[/MM_Member_Decision]

**Tiny Art Schools: Art School
Ilkley Part One**

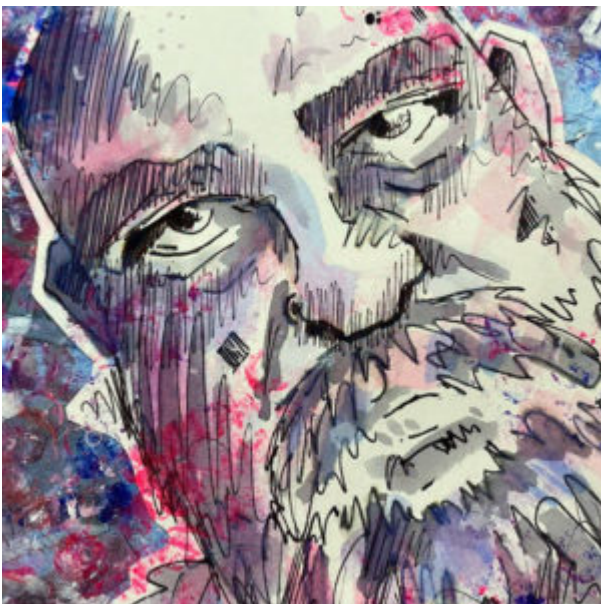
**Tiny Art Schools: Art School
Ilkley Part Two**

Tiny Art Schools: Art School Ilkley Part Three

Adapting AccessArt: Stories and Faces

You May Also Like...

Making Physical or Digital Layered
Portraits



Pathway: Exploring Identity



Quentin Blake's Drawings as Inspiration: Exaggerating to communicate



Session Recording: Creating School Exhibitions & Displays



Finger Palette Portraits



elastic band sketchbook



Playing With Perspective

You May Also Like...

Other Resources by Joe Gamble



Adapting AccessArt: Colour and Composition



Thoughtful Mark making



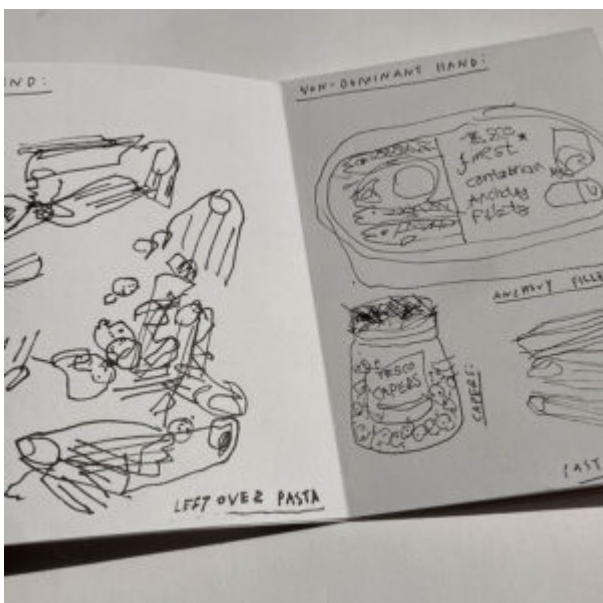
Cooking With Collage

You May Also Like...

Redesigning food Packaging



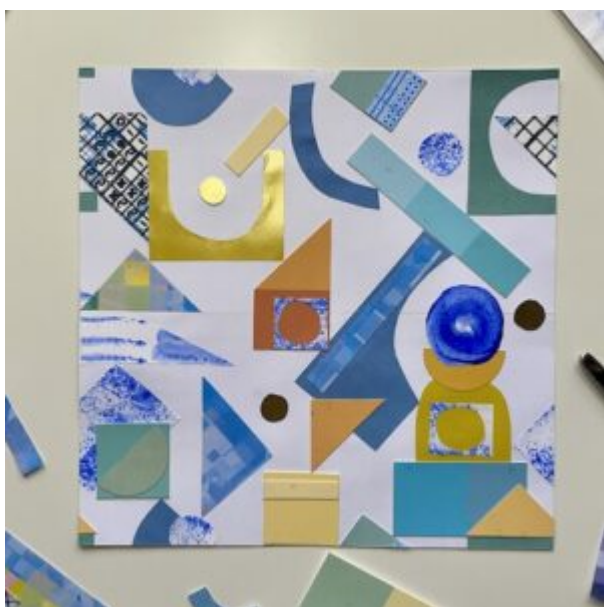
What i ate in a day



Paint Your corner Shop



Creating Repeat Patterns



Adapting AccessArt: Colour

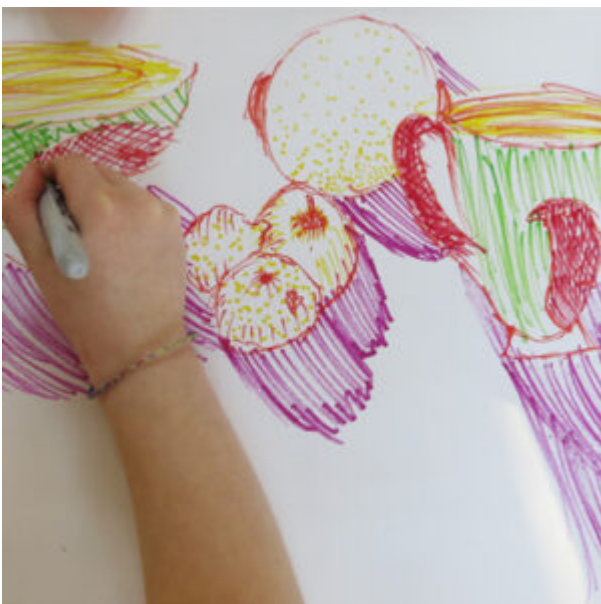
and Composition

You May Also Like

Manipulating Forms in Landscape Painting



Layered Colour Gestural Drawing



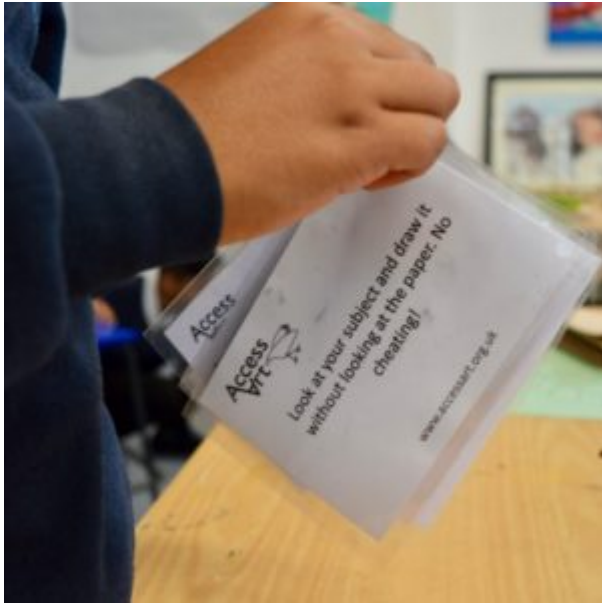
Cut Paper Collage Still Life



What I Ate in a Day

You May Also Like

Drawing Prompt Cards



Watercolour Washes Inspired by the Tapestries of Henry Moore



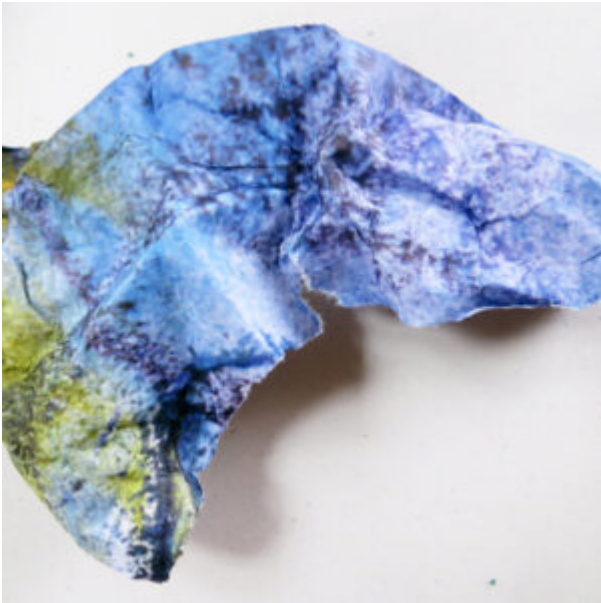
Paint Your corner Shop



Adapting AccessArt: From 2D to 3D

You May Also Like

Manipulating Paper: Turning 2D into 3D



Making Prompt cards



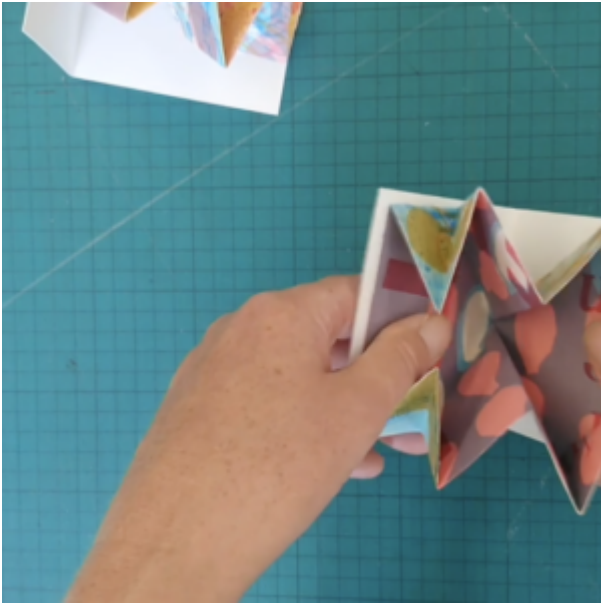
playful making pathway



ASTRONAUT PAPER BODY CASTS



Turkish map fold



Adapting AccessArt: Playful Making Inspired by Nnena Kalu



Adapting AccessArt: Pattern

and Colour

You May Also Like...

Screenprinting in the classroom



SCREENPRINTING USING OVERLAID PATTERN



exciting colour



Creating Repeat Patterns With Rachel Parker



Illustrating a Book: The Making of Rabbit, Cactus, Accident

What We Like About This Resource...

“I really like how Yu-Ching’s process combines hand-drawing and painting, before moving across to digital. Combining those processes ensures that the illustrations retain a very warm, tactile look to them, but the digital element refines the imagery. We really like what Yu-Ching says about the benefits of silent books being universally understood and feel that the benefits and challenges of not using words means that the imagery has to be really clear, which encourages lots of exciting creative problem-solving.” – Tobi, AccessArt

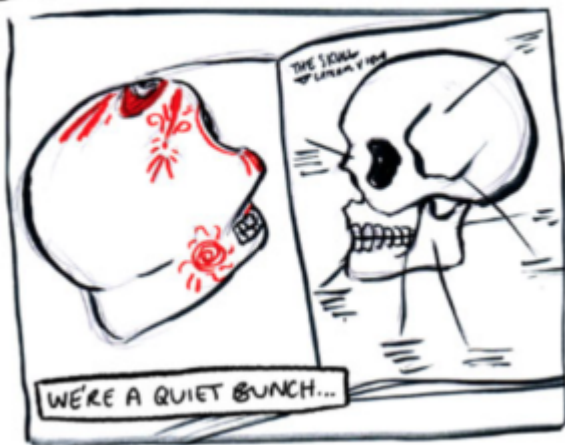
You May Also Like...

Creating a Storyboard and dummy book



Drawable: the 3 Panel Challenge

3.



Drawable: My Tiger Sketchbook



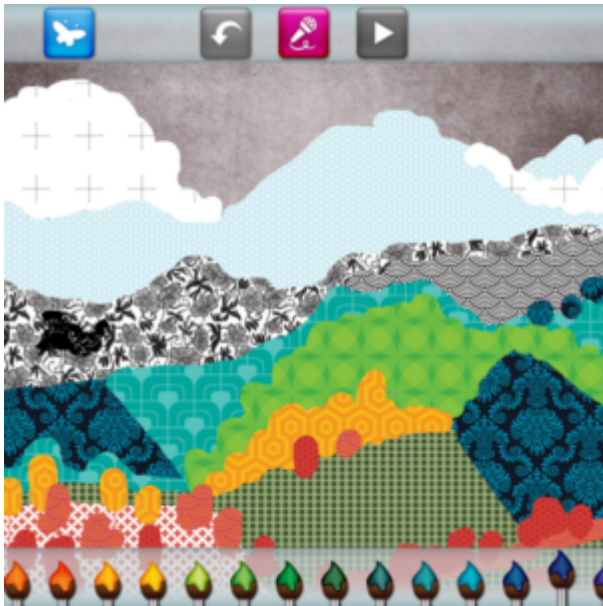
Illustrating The Jabberwocky



Exploring Scale with Green Screen

You Might Also Like...

Painting On Screen



Animation Software



Painting on Screen

You Might Also Like...

Exploring Scale with Green Screen



Making Digital Bookmarks



Taking Photos of 3D Artwork



Working in a Studio

You Might Also Like...

Artist Studio Series



Talking Points: Artists as Collectors and Explorers



Explore Contemporary Artists, Designers and Makers

