

# Animation Software

Simple advice to help you chose and use accessible animation software and hardware. No experience needed!

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## All That Glitters...

Teacher and artist Jan Miller shows year three pupils works by the artist Andrew Logan. Pupils then have fun playing with materials that glitter and sparkle, developing their design and making skills to produce personalised brooches, decorative images of celebrities and gorgeous treasure glitter boards. Finally, they explore portrait drawing, creating a sparkly 'selfie'!

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## Making A Creative Response – Physical to Aural

As part of the teenage #BeACreativeProducer Project, we have been exploring how we can trust and use “instinct” in relation to finding starting points to generate ideas and enable creativity. In this post, AccessArt Young Artist Alex Tunstall shares what happened when he received a “box” of physical stimuli to inspire an aural response.

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# Simple Casting Techniques – by Melissa Pierce Murray

Artist Melissa Pierce Murray led a series of workshops for teenagers exploring a variety of casting techniques.

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## Hand Casts

In this post, artist Melissa Pierce Murray, shows, step-by-step, how teenagers made modroc casts of their hands.

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## Clay Moulds

In this post, artist Melissa Pierce Murray, shows, step-by-step, how teenagers explored plaster casting by making simple clay 'waste moulds' and then moved on to making simple 'two piece moulds'.

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## Alginate Casting

Artist Melissa Pierce Murray introduces teenagers to the process of casting with non-toxic and fast-setting alginate.

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# **Drawing in the Dark: Developing a Visual Language**

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## **Animating Hands!**

Using image frames from video to create quirky animations of hands moving!

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## **#BeACreativeProducer – Animating a Demonstration!**

Using cut-out images against a green screen to make a simple stop motion animation.

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## **For Remembrance Day**

Anne-Louise Quinton creates a project for her Year 9 pupils to commemorate Remembrance Day. The teenagers worked collaboratively to create a collaged frieze of paper soldiers in response to an artwork by John Singer Sargent and a war

poem by Wilfred Owen.

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## **Japan – Ceramics Inspire Painting and Painting Inspires Ceramics**

Jan Miller shares a class project that uses the work of a contemporary Japanese ceramicist to inspire vibrant paintings in a variety of materials. The children then used their own art to design ceramic vessels.

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## **Spotting Potential and Nurturing a Young Talent**

### **You May Also Like...**

**Visual Arts Planning Collections:  
Portraits**



## Assessment & Progression



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**The Making of: “Being Creative Helps You Tackle**

# Challenges in All Areas of Life”

Meet Bob! A cloth character with a bendy wire armature to animate in front of a green screen.

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## The Making of: Hand Coloured Photoshop Animation Frames

This post shares how one of the #BeACreativeProducer team members, Alex, developed his digital skills by working across iMovie and Photoshop to extract single frames from a movie, hand colour them in Photoshop, and then import them back into iMovie to complete the animated scene.

We used the technique as a visual to an aural backdrop of the teenagers working collaboratively on their musical composition.

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## Taking on the Inktober Challenge

Artist Morag Thompson Merriman taking on the Inktober Challenge and generously shares her process with AccessArt.

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# **Three Approaches to Drawing**

Melissa Pierce Murray proposes three approaches to challenge habitual ways of drawing by expanding the repertoire of marks and approaches.

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## **Modelling The Head in Clay – by Melissa Pierce Murray**

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## **Screen Printing T Shirts for the How To Be A Creative Producer Project**

This post shares the process of screen printing t-shirts for the #BeACreativeProducer teenagers to wear to help them identify as a “team” for the animation project.

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# Modelling the Head in Clay

## Part 4 – Features

This is the final post in a series of posts following teenagers modelling a clay head over a term with artist Melissa Pierce Murray. In the final session of the series: Modelling the Head in Clay, we look at how to form the features: eyes, ears, mouth. We look at ways to finish and embellish the form using hair, clothing or inventing horns. In the class we talked about how the muscles attach to the bones, and how the skin smoothes over the surfaces.