

# **Taking on the Inktober Challenge**

Artist Morag Thompson Merriman taking on the Inktober Challenge and generously shares her process with AccessArt.

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## **Three Approaches to Drawing**

Melissa Pierce Murray proposes three approaches to challenge habitual ways of drawing by expanding the repertoire of marks and approaches.

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## **The Making of: “Creativity is a Process” and Comebacks to the Ogres”**

This resource shares how teenagers practised interviewing skills before filming to get footage for animations.

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# **The Making Of: The “Fill Your Funnel” Scene**

Animating text and images using magnets and whiteboard, combined with stop motion footage of drama sessions.

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# **The Making Of: The Shower Scene**

See how we made a small clip from the #BeACreativeProducer Project in which teenagers made the props, animated the scene, and then composed music.

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# **Modelling The Head in Clay – by Melissa Pierce Murray**

# **Collaborative Design: Making Dungarees!**

Collaborative sewing project which aimed to help builds a sense of “team” in teenager animators. Connecting head, heart

and mind in this challenge helped creative juices flow in other areas of the #BeACreativeProducer animation project.

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## **Use Scrapstores!**

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## **Screen Printing T Shirts for the How To Be A Creative Producer Project**

This post shares the process of screen printing t-shirts for the #BeACreativeProducer teenagers to wear to help them identify as a “team” for the animation project.

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## **Modelling the Head in Clay Part 4 – Features**

This is the final post in a series of posts following teenagers modelling a clay head over a term with artist Melissa Pierce Murray. In the final session of the series: Modelling the Head in Clay, we look at how to form the features: eyes, ears, mouth. We look at ways to finish and embellish the form using hair, clothing or inventing horns. In

the class we talked about how the muscles attach to the bones, and how the skin smoothes over the surfaces.

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## **Modelling the Head in Clay**

### **Part 3 – Skull**

This is the third post in a series of posts we concentrated on creating a solid armature and clay foundation for our clay heads. In this post This post is the third in a series of posts following teenagers making a clay head over the course of a term with artist Melissa Pierce Murray. Here they concentrate on developing the shape of the cranium and forehead, the structure of the eye sockets, cheekbones, jaws and teeth.

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## **Modelling the Head in Clay**

### **Part 2 – Preparations**

This post looks at two preparations for making a clay head: drawing to help us learn to see the form in the round, and taking measurements from life.

This is the second post in a series of resources showing how teenagers modelled a clay head over the course of a term.

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# Modelling the Head in Clay

## Part 1 – Armature

Making a Steel or Wood Armature is the first in a series of resources showing how teenagers modelled a clay head over the course of a term.

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## Drama Exercises Explore Teamwork, Cooperation, Movement & Narrative

If your animation project is team-based, then you might want to think about how you build a sense of collaboration. This resource shares how drama can be used as a way to explore ideas about teamwork, cooperation, movement and narrative which will feed into animations.

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## Animating with a Green Screen

This resource shares two accessible and fun ways of animating with a green screen, filming people and using props. Both methods use minimal equipment.

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# **Pimp That Snack! Large Scale Food Sculptures**

Art educator Anne-Louise Quinton shares a process for making super sized food sculptures from everyday materials, inspired by the work of Claes Oldenburg. This is a fun and challenging sculpture project for Year Nine and above.

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## **Messages From Creative Adults: Focussing on Art as a Career**

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## **Project 13**

AccessArt Artist Rowan Briggs Smith shares her ideas and outcomes behind Project 13, and AccessArt Artist Mitch composes music to accompany the paintings.

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## **Basic Concepts in Drawing &**

# Painting by Hester Berry



AGES 4 TO 11

Resources created by painter [Hester Berry](#), which aim to introduce some basic drawing and painting concepts to primary-aged children and their teachers.

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**Explore Resources....**

**Shape**



**Hester explains how seeing shapes objectively can help our drawing skills.**

**Colour**



Simple, progressive exercises to explore colour mixing in a dynamic way.

**Tone**



Hester explains how we can use tone in drawing and painting to help describe form, atmosphere, and context.

## Portrait



Hester shares simple exercises to kick start drawing portraits.

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Exploring Colour with Hester Berry