

# Modelling the Head in Clay

## Part 4 – Features

[By Melissa Pierce Murray](#)

In the final session of the series: [Modelling the Head in Clay](#), we look at how to form the features: eyes, ears, mouth. We look at ways to finish and embellish the form using hair, clothing or inventing horns. In the class we talked about how the muscles attach to the bones, and how the skin smooths over the surfaces.



---

<p>Please log in here to access full content.</p>
---

Username	<input type="text"/>
Password	<input type="password"/>
	<input type="button" value="Login"/> <input checked="" type="checkbox"/> Remember me
	<a href="#">Forgot Password</a>

To access all content, I would like to join as...

**An Individual**



Creative practitioners, educators, teachers, parents, learners...

From £3.50

**An Organisation...**





Schools, Colleges, Arts Organisations: Single and Multi-Users  
**From £42**

***AccessArt is a UK Charity and we believe everyone has the right to be creative. AccessArt provides inspiration to help us all reach our creative potential.***

---