Modelling the Head in Clay Part 4 — Features

By Melissa Pierce Murray

In the final session of the series: <u>Modelling the Head in Clay</u>, we look at how to form the features: eyes, ears, mouth. We look at ways to finish and embellish the form using hair, clothing or inventing horns. In the class we talked about how the muscles attach to the bones, and how the skin smoothes over the surfaces.



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