The Art Of Zines

By **Stephanie Cubbin**

In this post Stephanie shares a beautiful and thought provoking zine created by a group of creative Sixth Form students. Through curation and design students have amplified their voices collectively and have taken ownership of their work. This could be an exciting project for students interested in editorial work or those who like to use their creativity to make their voice heard.

"A definition of the zine is often self-published, counterculture and small in circulation. Many are antiauthoritarian and therefore by in large, attractive to teenagers as a way to explore their own cultural identities and creativity.

My brilliant colleague is a collector of old discarded books and magazines, and the development of the zine came from her finding a way to use all the wonderful adverts in the donated Oxfam books. This, with a cohort of art students that were excellent creative writers too, saw the beginning of the sixth form zine."





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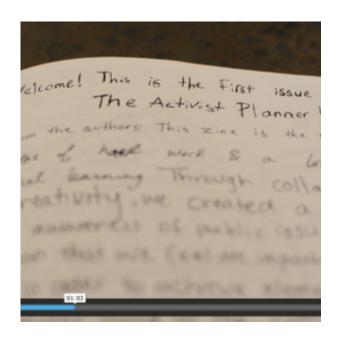


This is featured in the 'Print & Activism' pathway

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Talking Points: What is a Zine?



Making Large Scale, Screenprinted, Collaged, Co-Created Campaign Posters!



Making an Artist's Book



Book Artists



Reciprocal Relationships

By Professor Samantha Broadhead

This response was written after the first meeting

of the <u>Creative Pedagogy & Pathways Group</u>

"I think it is really important that those who believe in equitable access to the arts should work together. However, people from different sectors, institutions and organisations are working in art-silos. We need to lift our heads out of our own silo and talk to others who are trying to do the same thing.

I totally agree that differences in language, experience and context are elements that can impede conversations carrying on. I worry that we are sometimes talking to ourselves and not taking enough time to listen to and ask questions of others.

I would be interested in having a conversation with someone teaching art in a school and finding out what we have in common and how we could act together. This would need to be a reciprocal relationship. Maybe we need some one-to-one or small group meetings to build this understanding. I have to say that I feel personally excluded from a lot of larger discussions because they tend to focus on school curricula, when we could also be asking: how does this work in adult and community education? Or how does this work in further education or HE? How does community arts contribute to the debate?

Maybe a way forward is to start facilitating cross-sector sessions which are about finding

commonalities, asking questions and looking outwards? Then we may understand each other's values, priorities, hopes and fears. I can imagine how all the interested arts groups could work together to the benefit of everyone, but I think it needs graft and attention and persistence and leadership."

Plain English and a Realistic Connection Between Classrooms and Pedagogical Discussion

By Clare Boreham

"I feel that what happens up high in government and Ofsted can become very mistranslated on the ground by SLTs and subjects leads trying to make sense of what they're supposed to be doing and how. I've noticed recently that few young teachers have a great deal of confidence in Art themselves and schools try to use the same pedagogical approaches as in other subjects. In practise, I've sometimes felt Art is closer to PE at times. I also feel that what some people in academia think is happening on the chalk face, may not be the case everywhere.

This is why I personally think the visual, easily

accessible 'projects' AccessArt has, mostly devised by artists, work so very well in schools. It's not bogged down with learning intentions and success criteria. Or a formulaic pedagogy.

During the discussion, I was glad to hear passionate plea made that ordinary teachers are involved in this group; this is very important. Some language used by academics can also quite abstract. If we are going to have any impact anywhere, on the chalk face, plain english needs to be used. (I'm aware though, that when I talk about ASD, it's also sometimes very abstract to the uninitiated! So it's easily done.)

I think one of the issues with the current curriculum is there is so little guidance for Art. Which was a wonderful open ended opportunity, but I feel subconsciously meant it seemed less important in some schools, besides the very packed history curriculum for example, and non specialist Art leads weren't sure what to do. I have an Art degree and had taught for more than 10 years and I struggled!

Initially I was asked to come up with art units that helped to deliver the enormous amount of history and geography, as apparently many schools were taking that approach. I had to spend time researching my gut feeling that this was wasn't the right approach for all units. I feel like I've had to say 'No' an awful lot over the last few years. And spend a lot of time solving the

conundrum of what could be happening instead. This is still ongoing!

A little while ago I saw a question in a forum; "I've been asked to do a unit on proportion for Y3 linked to Charlotte's Web..." I feel some Art curriculum leaders have to spend a lot of time doing mental gymnastics. And I think about the children on the other end; how much engagement is a top down formulaic topic actually going to have? A happy child will learn...

My husband is an architect and sometimes teaches second years at the local University. He's noticed a gradual decline in creative innovation and confidence in the last few years. In terms of creative industries, they're very much an important one to think about. Practical critical thinking and confident creativity is an incredibly valuable skill that we do risk losing workout risk taking, innovative, evolving approaches to Art Education."

Any opinions expressed in this communication are personal and do not necessarily represent the position of Benton Dene School in any way

How Can We Evidence

Development of Imagination & Creativity

By Paul Carney

This response was written after the first meeting of the Creative Pedagogy & Pathways Group

"A thought came to me in a debate last night. Everyone is obsessed with measuring tangibles - knowledge and skills progression, but how can we evidence the development of imagination and creativity?

What would that look like and would it make a good focus for our project?

It would highlight what is being missed, what is being lost and is the antithesis of what is being done at present."

Please add your comments below if you would like to contribute to the debate.

Backbones & Autonomy

By Dr Helen Burns

This response was written after the first meeting

of the <u>Creative Pedagogy & Pathways Group</u>

Strengthen our backbone.

"We are all in our own worlds, busily contending with trying to survive and do a good job for people. We don't get time to think about the big picture or about how we have come to this. I think arts ed practitioners need some kind of CPD which helps us to understand and be able to articulate the context for our work, theoretically and coherently. I think this would need to include a historical perspective of arts in education. This would go right back to Plato and Aristotle and to dualistic ideas which polarise thinking into academic/intellectual as opposed to sensory activities/things we do with our hands — these ideas pervade into todays education system and devalue art.

We should also look at historical, political agendas in relation to arts education and of course, at neoliberalism and how this shapes and negates art education. We then need to look at alternate ways forward. This would include strengthening understanding of a cognitive and metacognitive perspective of the value of art experience (Eisner, Efland etc.). I think we should also look again at imagination and creativity because a lot of what is said about these has become quite rhetorical — with imagination barely understood really. What does this imply for pedagogy (Dewey, Atkinson, Greene

etc.). That's how I would do this anyway — and within a format where practitioners are creatively constructing their own overview/articulation/model...perhaps as an artwork, from the information provided (I've done something like this before, where practitioners constructed a map/image as we went through the ideas). I like your Russian doll idea (I'm a collector)...it's like building a russian doll where you have put together and related layers of knowledge, to make an intrinsically strong piece of thinking, which has real integrity because it is well-informed, related to your own experience and therefore, you have strong belief in it.

Enabling people to develop autonomy, in and through art.

I imagine some kind of very light touch scheme, which provides just enough structure to support people in school/community settings to set up a project which does not have to comply with official agendas. This is inspired by Keri Facer, who talks about small, grass roots projects as a means of combatting neo-liberal capitalism which is the source of climate emergency — you can't fight from within the system — you have to find another way. We need to help people find other ways. Other ways to be free to do art but through this, ways to be free to think and to have personal and democratic agency.

Practically, I imagine offering 'start up'

workshops which equip people to get projects going. Offering help with the project design. Being able to offer a small amount of money for the project, with access to artists, resources etc. Preferably being able to do some research around these projects — but doing research rather than asking for reports etc. There could be a blog or something which connects the projects.

I think that one part of the support should include enabling people to develop an understanding of metacognition, through art experiences, about imagination, creativity and voice/agency."

Please add your comments below if you would like to contribute to the debate.

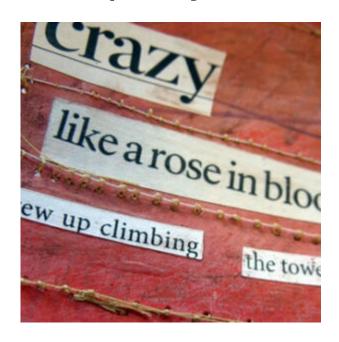
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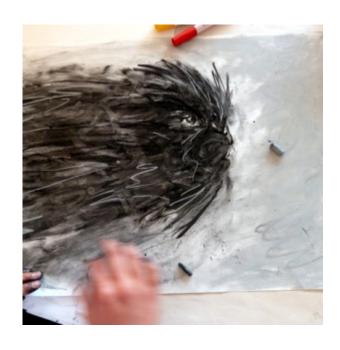
imagery and poetry



Visual poetry zine



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Movement Maps

Catch-on not Catch-up

Fearful For The "Lost Generation" Existing In An Anxious Society Who Need to "Catch-Up"?

Breath. We can step outside the "fear breeds anxiety breeds more fear and more anxiety" cycle.



We have a powerful tool at our disposal to help heal, build confidence and empower. Our own Creativity.

Let's not perpetuate the "lost generation" myth. These children are unique but not lost. The more we sell the message of the lost generation, the more we perpetuate fear and anxiety. Instead of creating a self-fulfilling prophecy of the "lost generation" let's be brave and create a "nourished generation".

We have fingers, heads and hearts. We have senses and emotions. We have imaginations. This

generation does not need to catch-up to where they would have been — that is going backwards, instead they need to be enabled to leap forwards through hands, heads and hearts and explore their place in the world, supported by families, teachers and schools who tell them it is safe to do so. Let's make primary schools a place where creativity can be supported and nourished and children can be enabled to discover their ability to transform the world about them.

We are more creative as a species than we are currently led to believe. Intrinsically, inherently, creative. We need only look back at history to see that, and we value it as an adult skill and yet still many teachers in many schools struggle to find time to invest in the creativity of their pupils without huge effort or apology.

We do not need to worry that it is an either OR scenario. Enabling these children to spend time exploring their creativity will NOT detract from their ability to succeed in "academic subjects" (and that term is a whole other conversation). Quite the opposite; schools where creativity flourishes demonstrate that motivation, ownership of learning and outcomes in other subject areas flourish too. This is not fuzzy thinking where we create a cossetted world full of play and fun (though why not?). Creative thought and action is hard work; you have to be brave to explore, think really hard, learn new skills, battle with

materials, take risks, put yourself on the line, figure out what you think, express yourself, share with others, change the world. We're talking about enabling people to be brave, positive, productive, and act for the benefit of society as well as for the individual. Don't worry, it won't be easy. Finger painting isn't all fun you know.

Let's switch the message we are telling our children. We are stronger than we perhaps think. If we create a dialogue around this generation of loss, we make them less then. Instead let's use the power we all have — our creativity — to climb back up. Not catch-up — but catch-on.

So, let's step back, take a breath, and create a nourished generation, lavished with time to draw, paint, print, make, build, photograph, write, dance, make music and most all — be empowered to explore the world and produce our own creative response. Teachers too.

Thank you to all the teachers in school who know how important creativity is to pupils, and who work long and hard to provide stimulating creative opportunities for their pupils \square

Inspirational Case Studies



What did my child make with their hands this week?



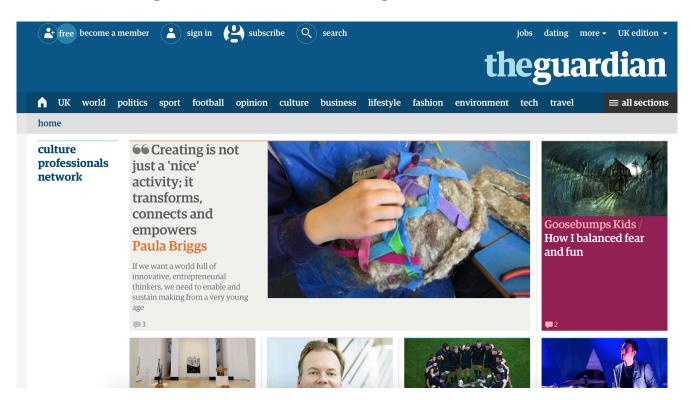
Planning a creative curriculum



AccessArt Exemplar & progression Plans



Creativity Connects, Empowers, Transforms



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This is featured in the '2D Drawing to 3D Making' pathway

Talking Points: Packaging Design



What is Typography



Creating Comics Inspired by Museum Collections

AccessArt & The Fitzwilliam Museum Cambridge: Touch

To coincide with <u>The Human Touch</u>, an exhibition at the Fitzwilliam Museum, Cambridge, AccessArt has collated a collection of resources to help pupils and teachers explore the sense of touch in making art.

The exhibition explore how we use our hands to leave traces, make art and symbolise emotion and intention. The resources below can be used as starting points to explore ideas about our sense of touch in the classroom or studio.

Drawing & Mark Making

Making "Feely" Drawings

See the Resource

Nest

See the Resource

Doodle Ball

See the Resource

Drawing Like a Caveman

See the Resource

Painting with Plasticine

See the Resource

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Clay

Quick Clay Sketches

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Sensing Form

<u>See the Resource</u>

Making Mini Food

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Painted Clay

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Fruit Pinch Pot

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Beyond Clay

Hand Casts

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Worry Dolls

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Paper Bowls

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Wave Bowls

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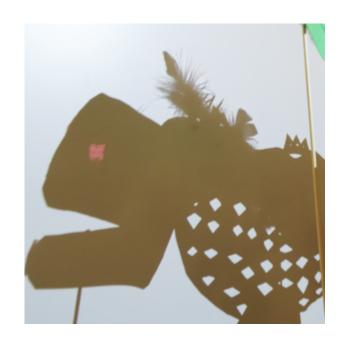
Dance and Drawing



shadow puppets



shadow puppets and whiteboards



Printmaking using Packaging

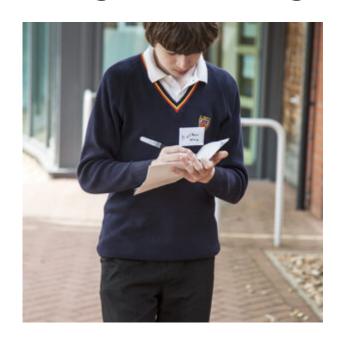
CPD Recording: AccessArt Prompt Cards

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moving and drawing



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Anatomy of a pencil



drawing as a tool for mindfulness



arts and minds



Drawing in a museum or gallery



Progression Plan for Making

The **Progression Plan for Making** below, is taken from our more comprehensive Progression Plan here.

Click on the image below to launch the PowerPoint, and then click on the photos within the PowerPoint to link to resources. Please note the resources included are for suggestion only, there are many more resources available on AccessArt.



Year 1 – Generating Ideas

By the end of Year 1 Children should be able to...

Recognise that ideas can be generated through doing as we

Recognise that ideas can be expressed through art

Experiment with an open mind

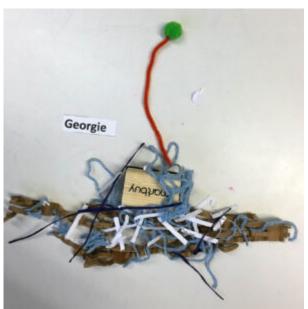
Making as Playing:

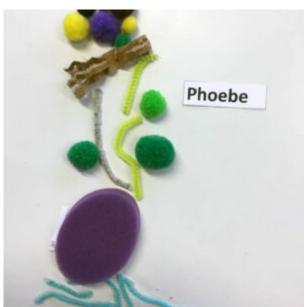
Generate ideas through playful, hands-on, exploration of materials without being constricted towards a pre-defined outcome.

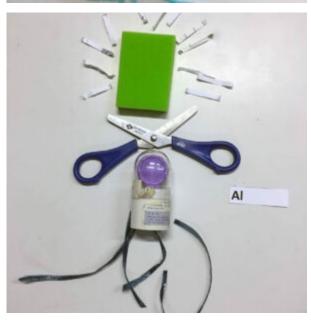


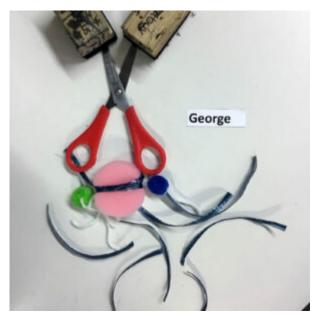
Roots & Shoots: A Sculptural Challenge

See This Resource Used In Schools...

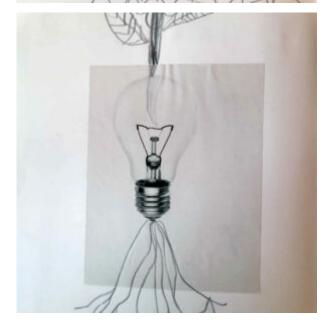












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Pathway: Stick Transformation project



This is featured in the 'Stick Transformation Project' pathway