

The Sketchbook Journey

The [AccessArt Sketchbook Journey](#) is a series of resources designed to help teachers, pupils and learners of all ages navigate their way towards a greater understanding and experience of how sketchbooks can develop our creativity. [Paula Briggs](#), Co-founder and Director of AccessArt explains the thinking behind the project.



AccessArt has been an advocate of the use of sketchbooks as a tool to nurture creativity for many years. Our aim is to enable as many teachers and facilitators as possible (including non-specialist teachers) to feel able to explore the use of sketchbooks with their pupils.

For over 20 years AccessArt has been asking the question:

What kind of mechanisms do artists use to enable their creativity to flourish?

The answers to that question contain clues; clues that might suggest to us new ways we can enable creativity in children and teenagers.

One of the ways many adults develop their creativity is through the use of sketchbooks, and we see that in schools where sketchbook use thrives, creativity thrives too.

The AccessArt Sketchbook Journey aims to share sketchbook knowledge and experience through the following steps:

Step 1: Understand. What is a sketchbook? What happens inside a sketchbook? Let's lift the lid and better understand the potential.

Step 2: Practice & Explore. Make time for sketchbooks and explore sketchbook activities. Experience what a sketchbook journey might look like.

Step 3: Reflect & Discuss. Use sketchbooks as an opportunity to understand more about our creativity, and as a tool for sharing the creativity journey.

Step 4: See Sketchbooks in Action. Be inspired by the sketchbooks of artists, teachers and

children.

Throughout all the above stages, the journey for teachers is simple:

We give permission. We show pupils what sketchbooks can be in the widest sense, and we give permission for pupils to embrace that potential in an aspirational way.

We create opportunity for pupils to practice sketchbook skills and explore exciting projects

We nurture ownership, by reminding pupils that they can take control of their journey in and through their sketchbooks.



Making Spaces & Places in a Sketchbook

Making a Simple Folded Sketchbook

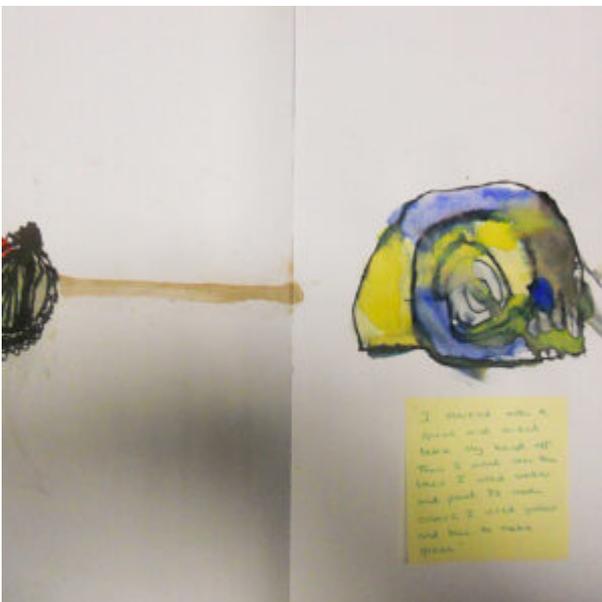
Making a Hole Punch Sketchbook

Making a Backwards Sketchbook

Making Time for Sketchbooks in Schools

Water Soluble Felt-Tips With Complementary Colours

See How This Resource Is Used in Schools...





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Pathway: Spirals



[This resource is in the 'Spirals' pathway.](#)

the drawing journey



Layered Colour Gestural Drawing



**Messages From Creative
Adults: How Does Creativity
Make You Feel?**

**Messages From Creative
Adults: Our Advice To You**

**Messages From Creative
Adults: Art School Experience**

**Messages From Creative
Adults: What Does Creativity
Mean To You?**

What Shape is Progression

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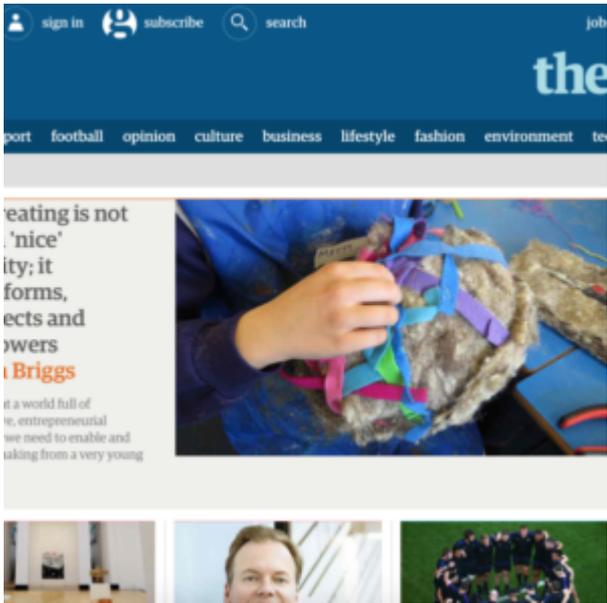
Assessment & Progression



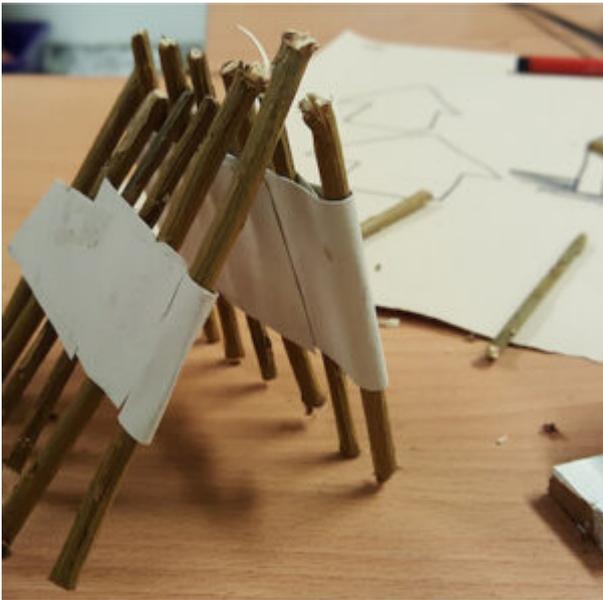
Knowledge Organisers for Art in Primary Schools

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Creativity Connects



Permission to Make



What did my child make this week?



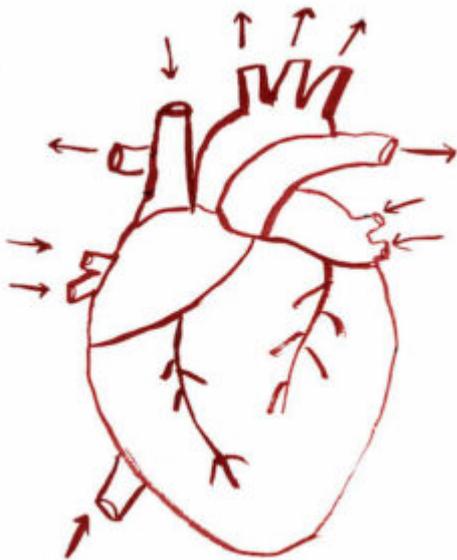
Visual Arts Planning: Light and Dark



Offering to Teachers to ages 4-11



Pedagogy in 250 words



**Drawing for Learning in
Anatomy, by Dr Fay Penrose**

Nature Kaleidoscope

How to create a kaleidoscope using found natural objects and mirror card.

Animal Habitats: An Ecological Mural of Planet Earth

Vicki Ostersen visits her local Primary School to create a beautiful large scale mural of animals in their natural habitats.

Raising Aspirations

You May Also Like...

Assessment & Progression



**How I use my Sketchbook as a
Painter and Maker, by Rowan
Briggs Smith: Anatomy
Sketchbooks**

**DrawAble: Creating a Poetry
Comic with Irina Richards**

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Pathway: Storytelling through drawing



[This is featured in the 'Storytelling Through Drawing' pathway](#)

Talking Points: Laura Carlin



Talking Points: Shaun Tan



DrawAble: Making a Puzzle Purse with Eilis Hanson Part Two

You May Also Like...

Pathway: Exploring pattern



[This is featured in the 'Exploring Pattern' pathway](#)

Talking points: Andy Gilmore

