

6. Testing, Testing, Testing your Game

This resource is part of the [Tool Box](#) series by AccessArt, which shares design and technology project ideas via a series of lesson plans.

Testing, Testing, Testing your Game - a Video for Pupils

Is it going well? What can I do to make it better?

Please note this page contains videos housed on You Tube. If your school blocks You Tube AccessArt would be happy to provide an email to confirm the integrity of these videos.

[Please email us here.](#)

"As you design and make your game, don't forget to keep testing out your ideas and what you are making. When you design through making, you are learning new things about how materials and ideas work together, and its a good idea if you keep talking (to friends, teachers, helpers and Tool Box) about what you are thinking and learning. Here's some questions you can keep asking yourself when you are making your game:

- Is it working? Is it the right shape? Will it do what I want it to do?
- Are the materials doing the right job? Is there another material which would work better?
- Am I using the right tools? Can I make the materials do what I want them to, or do I need to change the tool/ or material I use?
- Have I asked other people what they think?
- Has making this game given me other ideas for other games/projects?

And don't forget to test by using real objects – for example

if you are making a crazy golf, then use a real golf ball to make sure your game really works.

Testing as you go along like this, rather than at the end, means you have plenty of chance to make changes to make your game the best it can be.

At Art School, you'd often ask these kinds of questions in small groups, gathered around the object that you are making. It's called a "crit" - and everyone's views are welcome - the teacher is just there to help everyone join in the conversation. Crits are really useful because they mean that you benefit from sharing your work and hearing everyone's ideas - which helps YOU develop YOUR ideas. Perhaps you can do this at school? Maybe you could film it and post it on the Tool Box site. And the artists behind Tool Box would love to see how you are getting on, and how we can help."

Next Visit:

[Miss, I've Finished!](#)

This is a sample of a resource created by UK Charity AccessArt. We have over 1500 resources to help develop and inspire your creative thinking, practice and teaching.

AccessArt welcomes artists, educators, teachers and parents both in the UK and overseas.

We believe everyone has the right to be creative and by working together and sharing ideas we can enable everyone to reach their creative potential.

8. Sell, Sell, Sell – Promote your Game!

7. Miss, I've Finished – Reflecting on your project.

1. Welcome to Tool Box Design and Technology Project: Introduction for Pupils

Drawing Storyboards with Children

Story Boards are a great opportunity to developing both drawing skills, and visual story telling skills and kids love them! [Full AccessArt Members Only](#)

Tool Box – Notes for Teachers

Tool Box will give children the chance to become more confident, dexterous and articulate in the way they translate their thinking into action, through a series of stages from research through to design and marketing.

Making a Shy Drawing – Drawing Exercises for Beginners

Find out what a “shy drawing” is and how it can help you focus. These exercises and suggestions provide a focus which enables pupils and teachers to explore different aspects of making a drawing, including sound, action and intention. [Full AccessArt Members Only](#)

Sketchbook Exercise Ideas: Starting with Magazine Imagery

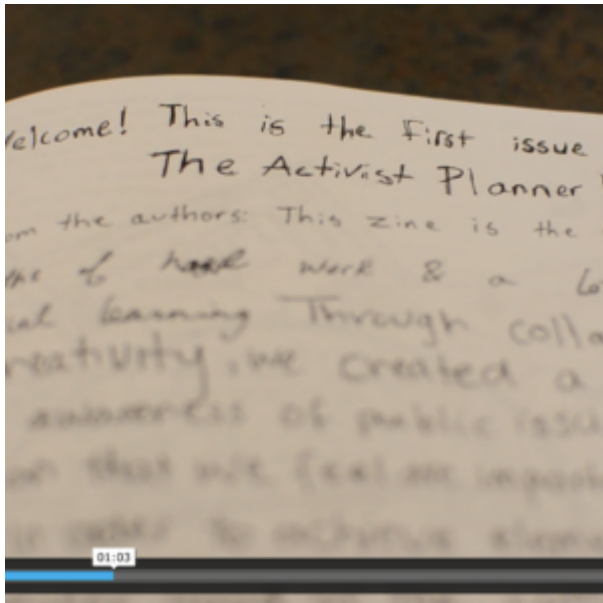
You Might Also Like...

Pathway: Print & Activism



[This is featured in the 'Print & Activism' pathway](#)

Talking Points: What is a Zine?



Sketchbook Ideas for Primary Schools – A Shared Sketchbook Inspired by Words

This activity can be used to enable pupils to work independently to create pages which are then tied together to create a beautiful, eclectic shared sketchbook. [Full Access Art Members Only](#)

Sketchbooks for Designers – An Introduction for Children

This module explores how sketchbooks can be a vital tool in any design process – whatever pupils are designing. Includes a

module for pupils and teachers notes. [Full AccessArt Members Only](#)

Doodle Ball: a 3-D Drawing Exercise for Active Learners

Doodle Balls are a great way to experiment with drawing on a 3 dimensional surface. They are also great for active learners – people who need to fiddle or doodle whilst they think. [Full AccessArt Members Only](#)

Simple Stapled Sketchbook

Making a Washing Line Sketchbook

Making a washing line sketchbook is a great way to introduce children to some of the key ideas relating to working in a sketchbook. It's a nice sociable event which gets children to actively experience some useful sketchbook skills. Getting older children to work with younger children, and involving teachers too, can really help the energy of the workshop. [Full AccessArt Members Only](#)

Naomi Cotrufo – Mixed Media Embroidery: Story Telling with Pictures

Naomi Cotrufo – mixed media embroidery artist, shares her ideas and images about story telling with pictures.

Drawing from Life with Children & Making Cartoon Characters

Looking at ways to combine children's passion in drawing cartoons with developing their observation and mark making skills. This resources demonstrates how we encouraged children to draw from life, and then develop their drawings and make cartoon characters. [Full AccessArt Members Only](#)

Simple Perspective Art Lesson for Young Children

One Line Street Scene: A Visualisation Warm Up Drawing exercise

Making Halloween Props – A Gruesome Hand and Witches Nose

Making a Mask from Sticks and Tissue Paper

This resource describes how to make a simple, sculptural children's mask using everyday materials. The mask can be easily adapted to be themed to various times of the year, or used to make masks for performances, assemblies, costumes or puppets. [Full AccessArt Members Only](#)

Drawing Cartoon Characters – A School Full of Characters!

You May Also Like...

**Visual Arts Planning Collections:
Portraits**



**DRAWING FROM LIFE & MAKING CARTOON
CHARACTERS**



Drawing cartoon animals

