

Animation Software

Simple advice to help you chose and use accessible animation software and hardware. No experience needed!

The Making of: “Everyone Else is Better Than Me!”

Simple animation technique using a vegetable, but a great example of how a clear message and thoughtful animation can communicate emotion.

Making A Creative Response – Physical to Aural

As part of the teenage #BeACreativeProducer Project, we have been exploring how we can trust and use “instinct” in relation to finding starting points to generate ideas and enable creativity. In this post, AccessArt Young Artist Alex Tunstall shares what happened when he received a “box” of physical stimuli to inspire an aural response.

Simple Casting Techniques – by Melissa Pierce Murray

Artist Melissa Pierce Murray led a series of workshops for teenagers exploring a variety of casting techniques.

Hand Casts

In this post, artist Melissa Pierce Murray, shows, step-by-step, how teenagers made modroc casts of their hands.

Alginate Casting

Artist Melissa Pierce Murray introduces teenagers to the process of casting with non-toxic and fast-setting alginate.

Animating Hands!

Using image frames from video to create quirky animations of hands moving!

#BeACreativeProducer – Animating a Demonstration!

Using cut-out images against a green screen to make a simple stop motion animation.

For Remembrance Day

Anne-Louise Quinton creates a project for her Year 9 pupils to commemorate Remembrance Day. The teenagers worked collaboratively to create a collaged frieze of paper soldiers in response to an artwork by John Singer Sargent and a war poem by Wilfred Owen.

The Making of: “Being Creative Helps You Tackle Challenges in All Areas of Life”

Meet Bob! A cloth character with a bendy wire armature to animate in front of a green screen.

The Making of: Hand Coloured Photoshop Animation Frames

This post shares how one of the #BeACreativeProducer team members, Alex, developed his digital skills by working across iMovie and Photoshop to extract single frames from a movie, hand colour them in Photoshop, and then import them back into iMovie to complete the animated scene.

We used the technique as a visual to an aural backdrop of the teenagers working collaboratively on their musical composition.

Three Approaches to Drawing

Melissa Pierce Murray proposes three approaches to challenge habitual ways of drawing by expanding the repertoire of marks and approaches.

The Making of: “Creativity is a Process” and Comebacks to the Ogres”

This resource shares how teenagers practised interviewing skills before filming to get footage for animations.

The Making Of: The “Fill Your Funnel” Scene

Animating text and images using magnets and whiteboard, combined with stop motion footage of drama sessions.

The Making Of: The Shower Scene

See how we made a small clip from the #BeACreativeProducer Project in which teenagers made the props, animated the scene, and then composed music.

Modelling The Head in Clay – by Melissa Pierce Murray

Collaborative Design: Making

Dungarees !

Collaborative sewing project which aimed to help builds a sense of “team” in teenager animators. Connecting head, heart and mind in this challenge helped creative juices flow in other areas of the #BeACreativeProducer animation project.

Screen Printing T Shirts for the How To Be A Creative Producer Project

This post shares the process of screen printing t-shirts for the #BeACreativeProducer teenagers to wear to help them identify as a “team” for the animation project.

Modelling the Head in Clay Part 2 – Preparations

This post looks at two preparations for making a clay head: drawing to help us learn to see the form in the round, and taking measurements from life.

This is the second post in a series of resources showing how teenagers modelled a clay head over the course of a term.

Modelling the Head in Clay

Part 1 – Armature

Making a Steel or Wood Armature is the first in a series of f resources showing how teenagers modelled a clay head over the course of a term.