Talking Points: Event Mapping

A collection of imagery and sources designed to explore event mapping.

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AGES 9-11

Event mapping is useful way to visualise the event space. It can help organisers to spot any potential issues before the event, plan ahead and track the progress of the planning.

There are different approaches to event mapping you can explore; creating a 3D physical model of a space or working digitally to create a virtual model of a space.

Explore the videos below to focus a discussion about what is possible.

Paris Olympics: OnePlan

You might like to show some clips from the video above on mute to give pupils a feel for the virtual capabilities of digital mapping.

Paris will be hosting the events across the city in historical and cultural venues. Most of the games are being held in pre-existing stadiums. Explore the [competition venue concept map](#) for the Paris Olympics and Paralympics.

Questions to Ask Children

Why do you think digital mapping can be useful when planning big events?

Does the digital mapping remind you of anything?

What are the benefits/disadvantages of mapping out an event digitally?

London Olympics 2012

Find out more about Daniel Boyle's vision for the 2012 Olympic Opening Ceremony [here](#).

Go to minute 3:30 to see specifically how they have used 3D model in their planning.

Questions to Ask Children

After seeing both digital and hand made models for events mapping, which is your favourite and why?

What are the benefits/disadvantages of having a 3D model?

You May Also Like…
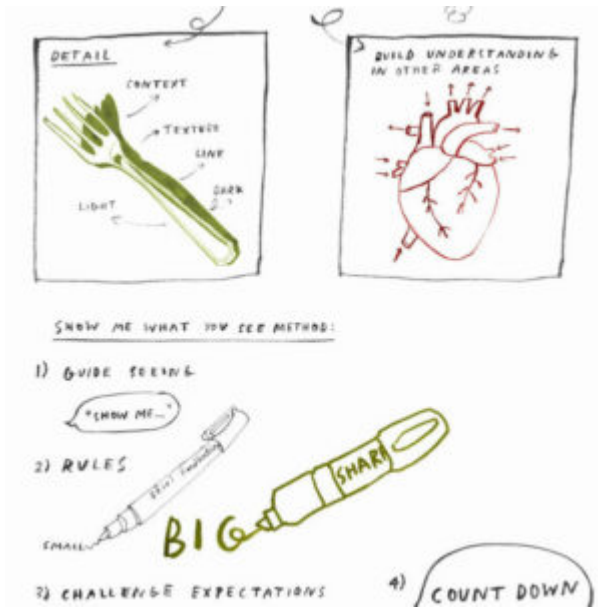
AccessArt Olympic Resources

[Explore projects to celebrate the 2024 Olympics](#)

Visual Notes

[Find out how pupils can respond to artists work in sketchbooks](#)

Show me what you see

DETAIL

CONTEXT

TEXTURE

LINE

DARK

LIGHT

BUILD UNDERSTANDING
IN OTHER AREAS

SHOW ME WHAT YOU SEE METHOD:

1) GUIDE SEEING

"SHOW ME..."

2) RULES

SMALL

BIG

SHARP

3) CHALLENGE EXPECTATIONS

4) COUNT DOWN

[Enable close looking and drawing with this exercise](#)