



Prompt Cards

These prompt cards have been designed to trigger an experimental approach to landscape watercolour painting.

- Take a soft pencil and draw a single line to trigger a landscape. Remember the one third two third rule (or break it!). Use watercolour to build your landscape.
- Build a wash to form a sky. Use resist. How far down the page might the sky come? How much land will there be?
- Make a painting using gravity. Let the watery paint drip down the page. How does watercolour used like this help describe landscape / weather?
- Use a big brush and a little brush. Use each brush in many ways.
- Mix Media: Paint a loose landscape and let it dry. Use pen over the paint to help define the landscape.
- Create a warm colour landscape (reds, browns, yellows, oranges).



- Create a cold colour landscape (greens and blues).
- Create a stormy seascape. Pour your energy into it. Make the painting standing up. How can you create energy (think gravity, splatter, loose, turning page through 90 degrees...).
- Explore hard edges and soft edges – working wet on dry and wet on wet.
- Use aerial perspective (the idea that objects in the distance become more faded than items in the foreground). How does this help you create a sense of distance.
- Create a land/sky/sea scape which includes reflection and foreground.
- Create a one colour landscape. How dark can you get the darkest part of your painting (tip less water or let it puddle)? How pale can you get the lightest part? Consider leaving the white of the paper to come through too.